

St Kilda Adventure Playground



Concept Package
May 2024

Introduction

The St Kilda Adventure Playground is much loved by the community with long standing ties to the St Kilda area. The playground opened in 1978 and has been managed by The City of Port Phillip since 1981, including fully funding its operation since 2014. The playground has evolved with play elements and programs changed, replaced, upgraded and removed over time. Located on Neptune Street, St Kilda, access to the playground is via a gated entrance fronting the Newton Court Reserve and is nestled between residential dwellings.

The playground traditionally provided an essential service for local disadvantaged children and youth as a community space to socialise, learn and play. As the demographic profile of St Kilda has evolved to encompass a broader socio-economic catchment, so has the function of the space. The park is open to the public during selected times when staff are on site. Staff supervision and programs for children aged 5 – 12 who are members of the Adventure Playground continue to be a unique feature of this space.

Key objectives

To realise the next cycle of the St Kilda Adventure Playground, this project is based on the following core objectives:

- Place children and young people at the heart of the design.
- Connect children and young people to nature.
- Provide opportunities for young people to take risks (in a controlled environment).
- Foster a sense of imagination, teamwork, and community.
- Provide development opportunities with age-appropriate play (target 0-14 years).
- Celebrate and build on the natural features of the site.
- Consider permanent structures as well as 'pack away' play elements.
- Provide a unique aesthetic that recognises the past and is delivered for the future.
- Providing a playground for children to make their own (i.e., to personalise and to paint)

St Kilda Adventure Playground



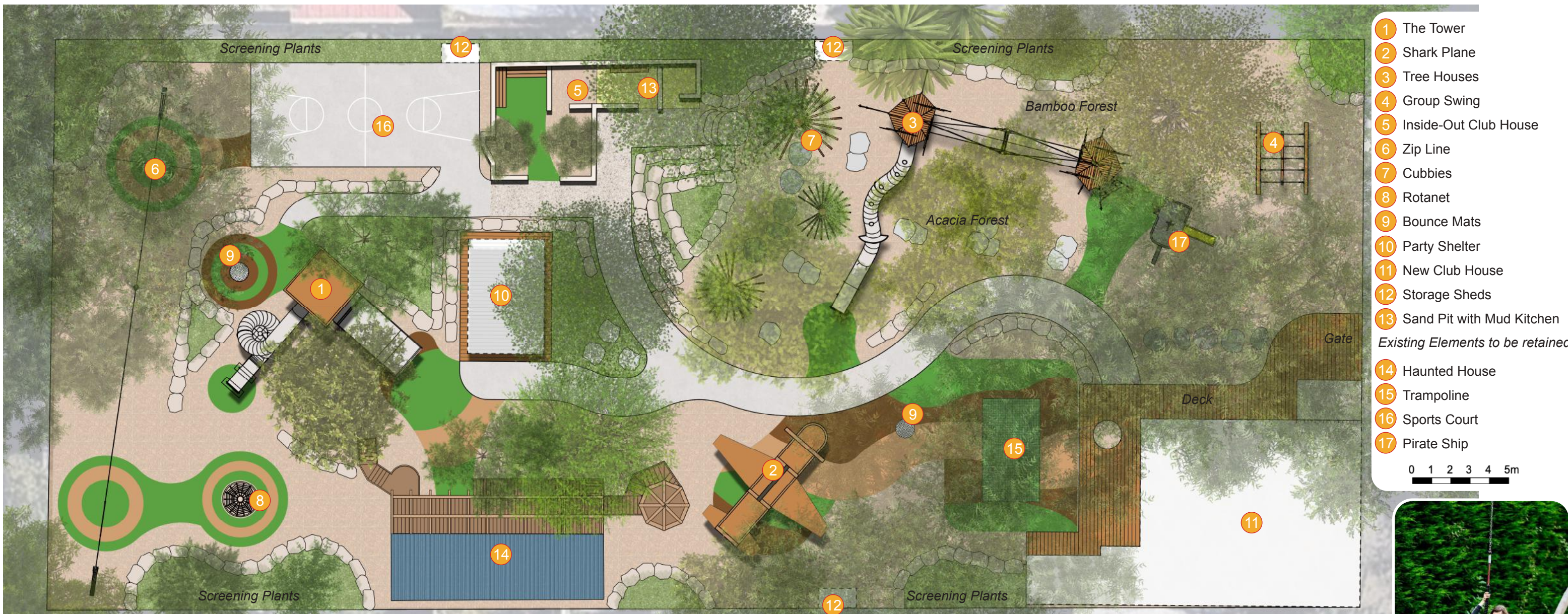
Eildon Road

Newton Court

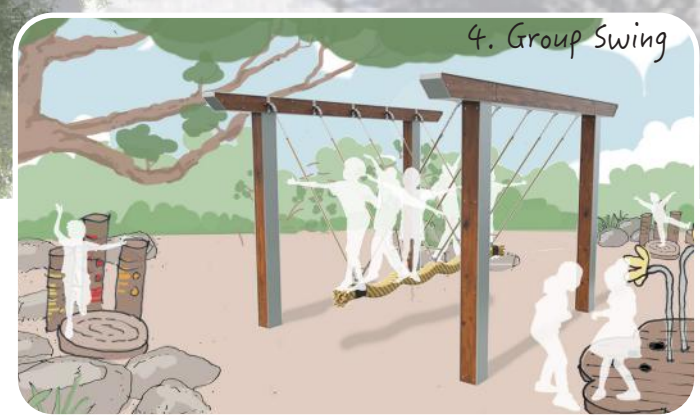
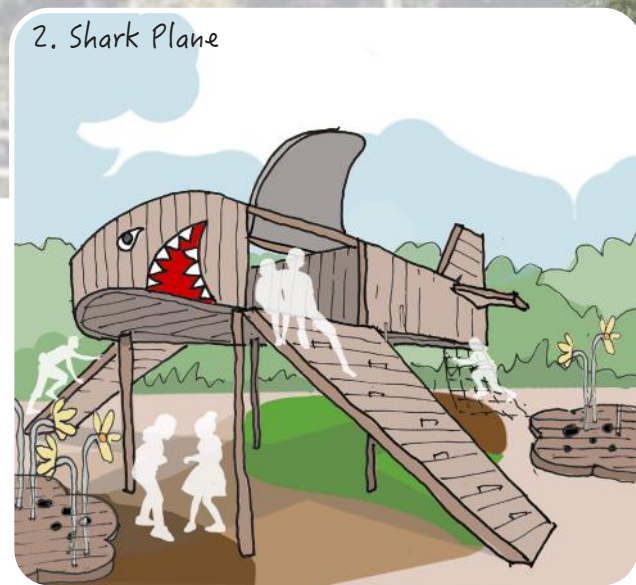
Grey Street

St Kilda
Adventure
Playground

Neptune Street



- 1 The Tower
- 2 Shark Plane
- 3 Tree Houses
- 4 Group Swing
- 5 Inside-Out Club House
- 6 Zip Line
- 7 Cubbies
- 8 Rotanet
- 9 Bounce Mats
- 10 Party Shelter
- 11 New Club House
- 12 Storage Sheds
- 13 Sand Pit with Mud Kitchen
- Existing Elements to be retained
- 14 Haunted House
- 15 Trampoline
- 16 Sports Court
- 17 Pirate Ship



Opportunities for art throughout



7. Cubbies



8. Bounce Mats



5. Inside-Out Club House



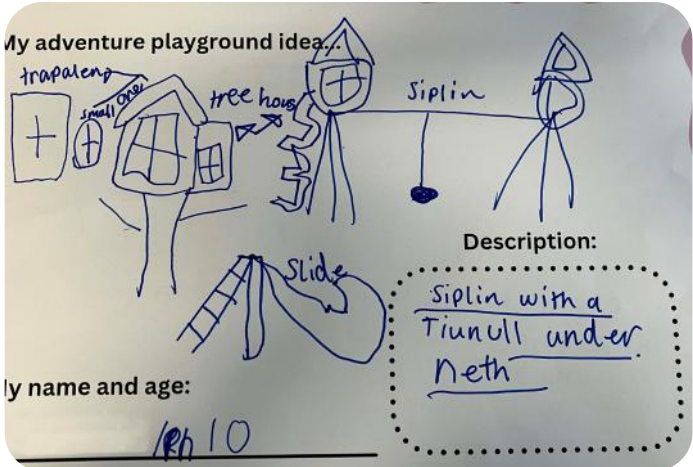
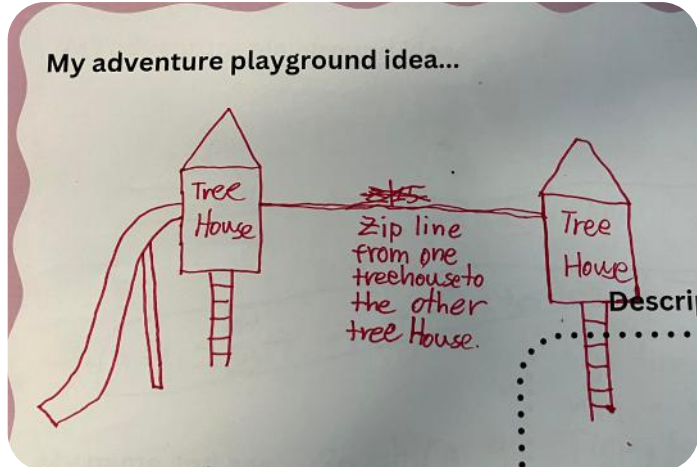
9. Rotanet

Concept Plan

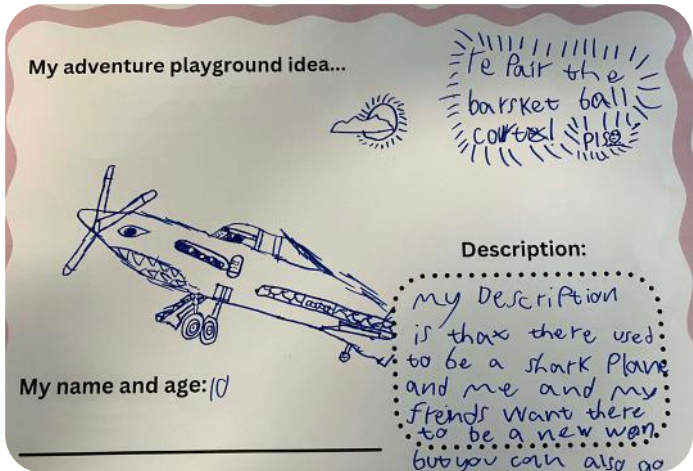
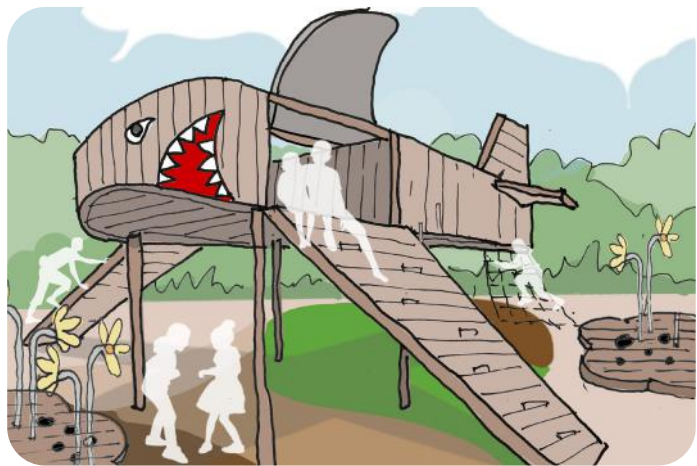
The Tower



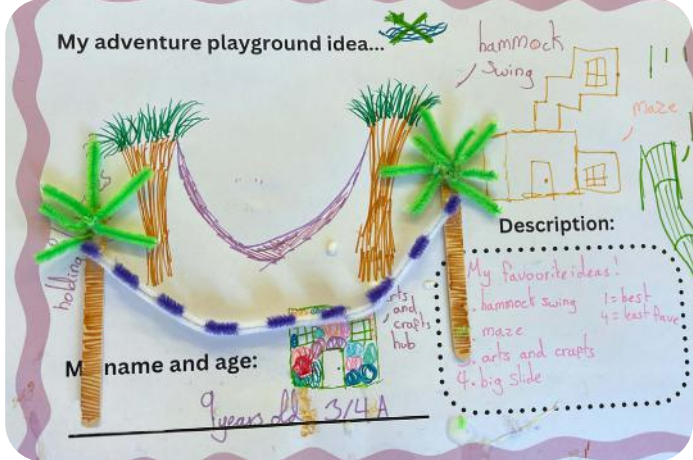
Tree Houses



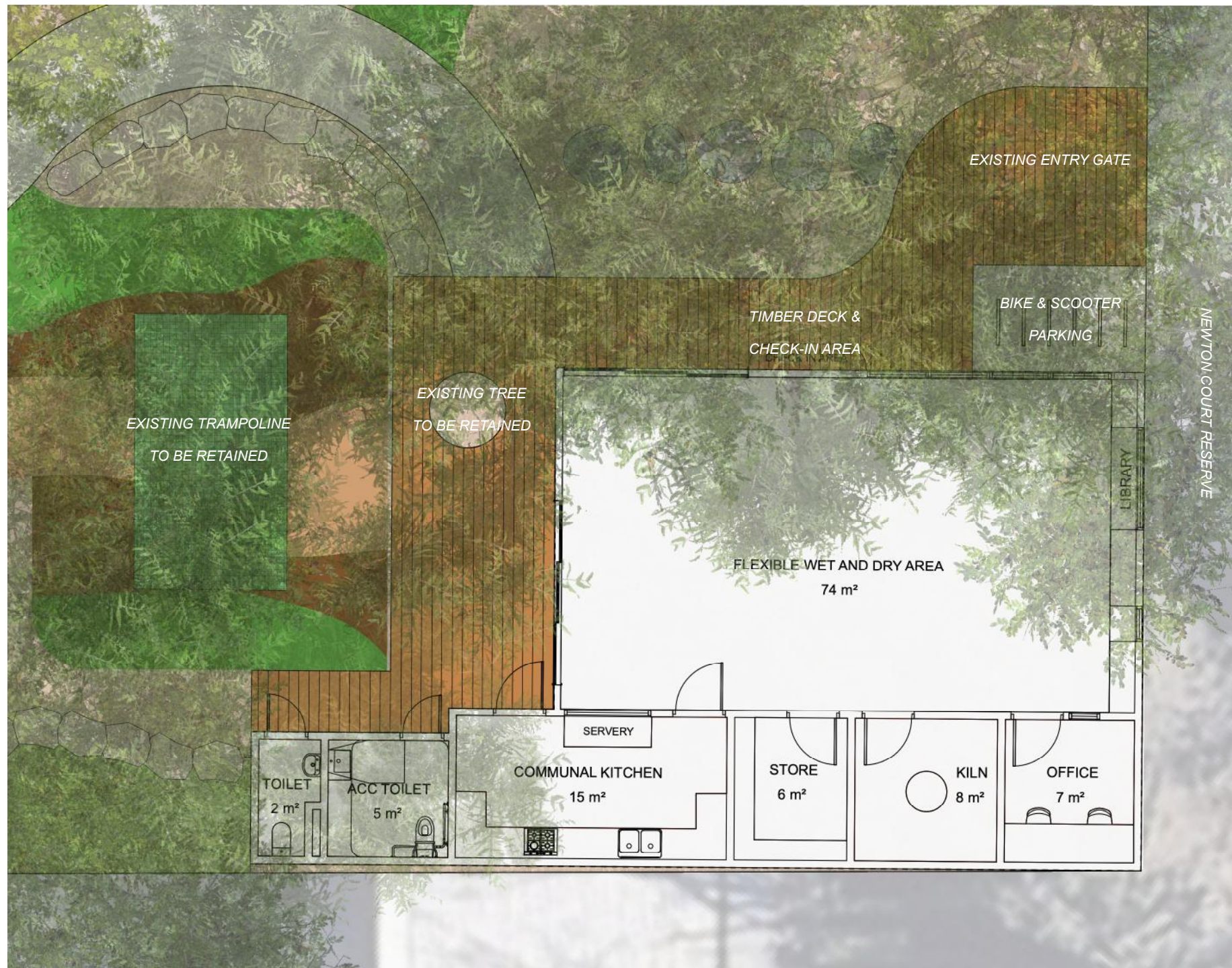
Shark Plane



Inside-Out Club House



Consultation Inspiration



Key Opportunities:

- Consolidate all functions in a single location.
- Provide Universal Access to all club house facilities with direct access from the entrance area.
- 1 accessible toilet and 1 ambulant disabled toilet.
- A single flexible space of 74m² which will accommodate up to 30 children
- Office for 2 people.
- Kitchen.
- Kiln room.
- Library shelving and seat.
- Storage cupboard accessible from a flexible area. All other storage to be located around the site.



New Club House